Velocity Vectors

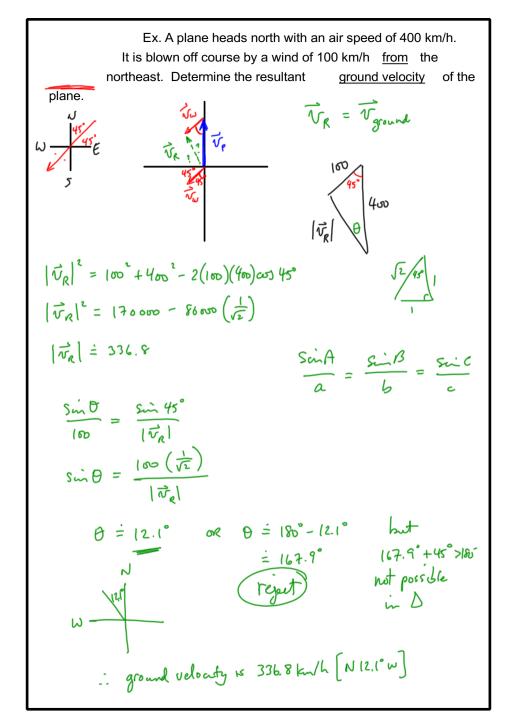
Velocity is a vector, having both magnitude and direction.

There are scenarios where two or more velocity vectors can combine to form a resultant vector. For example, a boat in a current, or a plane on a windy day.

To solve such problems, remember to:

(1) draw a neat diagram showing the vectors and how they relate to each other.

(2) make sure you know if you are interested in the <u>resultant vector</u>, or one of the component vectors.



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Terminology:

Air speed: The speed of the object in still air. There is no equivalent term for water, but we say phrases like, "speed in still water" to mean the same.

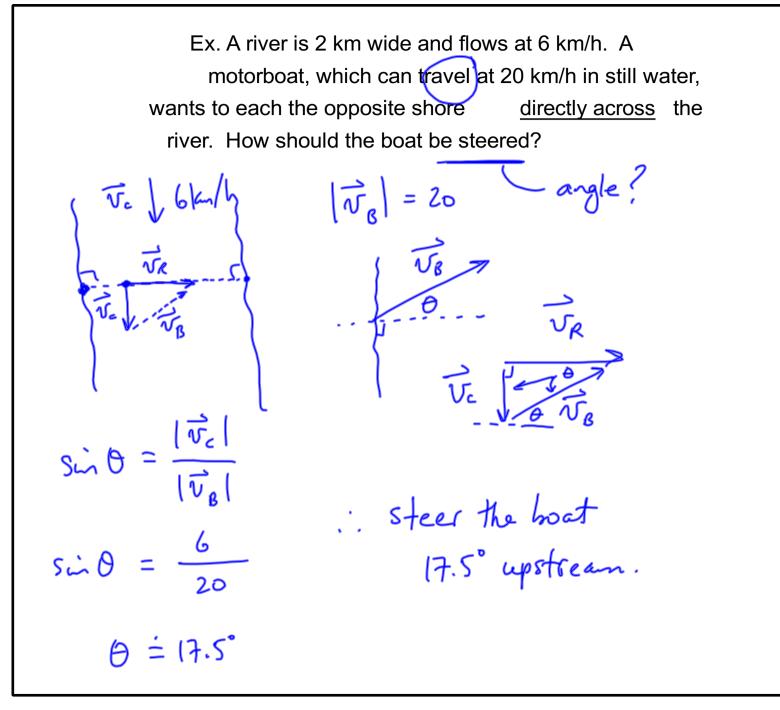
Ground speed: The speed of the object after taking into account other effects (e.g., wind, current).

N/S/E/W Wind: A "west wind" or "westerly wind" is blowing <u>towards the east</u>. Could also be said as "a wind from the west."

> Upstream/Downstream: "Upstream" means to go against the current. "Upwind" has a similar meaning in the air. Does not necessarily mean directly

opposite.

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Assigned Work:

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