# Introduction to Programming in Turing

Output of Information

#### The IPO Model

The most basic model for a computer system is the Input-Processing-Output (IPO) Model.

In order to interact with the computer as a programmer, we must develop simple examples of each of these stages, which we will then build upon to solve more and more sophisticated problems.

#### Output

The most fundamental operation of a computer program is to communicate something useful to the end user.

We accomplish this with the concept of <u>Output</u>. Output is implemented in many ways depending upon the programming language.

For example: put, print, printf, puts, println

#### Using the "put" Command

In the Turing programming language, output is accomplished using the "put" command.

To start, we will consider outputting the most basic types of data – strings (which are groups of characters), and integers (whole number values).

### Output in Turing

Whenever we refer to a string in Turing (and most other languages), we need to put the characters in quotation marks:

```
put "First Program:"
put "Hello world!"
```

### Output in Turing Blank Lines

A blank line can be produced by printing the <u>empty string</u>, which is double-quotes with nothing in between.

```
put "Double"
put ""
put "spaced."
```

## Output in Turing Joining Multiple Lines

It is possible to join the output from two different commands on a single line. Use the put command, but add .. to the end of the line.

Note: The last put command should not have the .. on the end.

```
put "To be or not to be, " ...
put "that is the question."
```