# Introduction to Programming in Turing

Output of Information

#### The IPO Model

The most basic model for a computer system is the Input-Processing-Output (IPO) Model.

In order to interact with the computer as a programmer, we must develop simple examples of each of these stages, which we will then build upon to solve more and more sophisticated problems.

#### Output

The most fundamental operation of a computer program is to communicate something useful to the end user.

We accomplish this with the concept of <u>Output</u>. Output is implemented in many ways depending upon the programming language.

For example: put, print, printf, puts

### Using the "put" Command

In the Turing programming language, output is accomplished using the "put" command.

To start, we will consider outputting the most basic types of data – strings (which are groups of characters), and integers (whole number values).

### Output in Turing

Whenever we refer to a string in Turing (and most other languages, and pseudocode), we need to put the characters in quotation marks:

put "Hello!" put "Hello world!"

For integers, no quotation marks are needed. Turing recognizes that they are numbers.

put 35

# Mathematical Operations in Turing

To actually make use of the computer's calculating ability, we need to use some mathematical operators.

Operator	Operation	Code
+	Add	A + B
_	Subtract	A - B
*	Multiply	A * B
/	Divide	A/B
**	Exponent	A ** B

### Math using Turing

```
put 3 + 5
output is 8

put 4 - 11
output is -7

put 2 * 6
output is 12

put 7 / 2
output is 3.5
```

Remember that Order of Operations (BEDMAS) applies to what you are doing. You can use brackets to ensure calculations are done in the order you want.

# Example: Using Brackets for Order of Operations

$$\frac{3+4}{2-5} + \frac{11\times6}{2^3}$$

put 
$$(3 + 4) / (2 - 5) + (11 * 6) / (2**3)$$